# **Summary of Decisions of the Building Committee Building Committee II 28/2015 held on 14.7.2015**

## (a) BCII 1 28/2015

Issue : EVA serving less than one-fourth of the total length of all the

perimeter walls of a building.

Decision : Having regard to the site circumstances and the advice of the D of FS,

the committee had no objection to the proposed EVA arrangement.

## (b) BCII 2 28/2015

Issue : Exit routes discharging to covered area on G/F.

Decision: Having regard to the AP's justifications, the committee had no

objection to the proposed MOE arrangement.

# (c) <u>BCII 3 28/2015</u>

Issue : Proof of realistic prospect of control of the land forming the site.

Decision : Noting that the applicant had been authorised to submit plans by the

registered lot owner, the committee accepted the proof of realistic

prospect of control of the land forming the site.

#### (d) BCII 4 28/2015

Issue : Proof of ownership of the land forming the site.

Decision : Noting that the applicant was the registered lot owner according to the

LR record submitted by the AP, and that the owner's name tallied with that shown on the Form BA4 and Form BA5, the committee accepted

the proof of ownership of the land forming the site.

## (e) <u>BCII 5 28/2015</u>

Issue : Proof of ownership of the land forming the site.

Decision : Noting that the applicant was the registered lot owner according to the

LR record submitted by the AP, and that the owner's name tallied with that shown on the Form BA4 and Form BA5, the committee accepted

the proof of ownership of the land forming the site.

# (f) BCII 6 28/2015

Issue : Proof of realistic prospect of control of the land forming the site.

Decision : Noting that the applicant shown on the Form BA4 and Form BA5 was

the registered owner of some of the lots forming the site and that the land authority would grant the lease for the remaining lots forming the site to the applicant, the committee accepted the proof of realistic

prospect of control of the land forming the site.